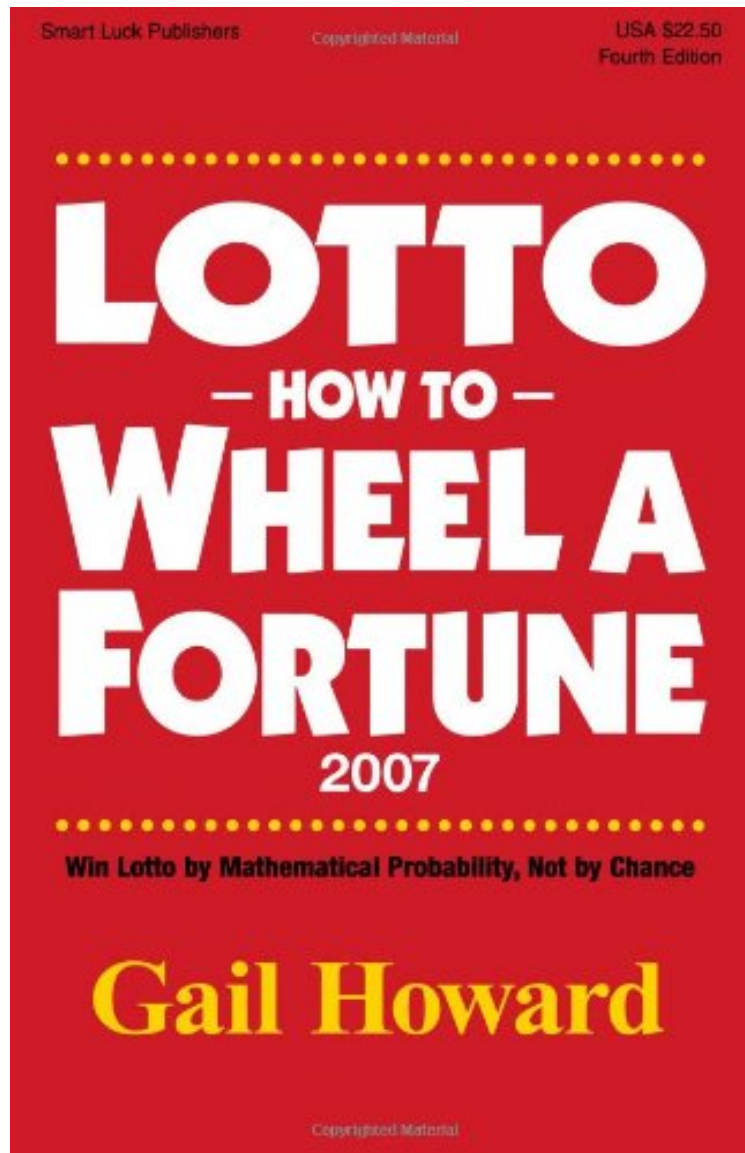


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Lotto How to Wheel a Fortune 2007

Gail Howard

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Gail Howard : Lotto How to Wheel a Fortune 2007 before purchasing it in order to gage whether or not it would be worth my time, and all praised Lotto How to Wheel a Fortune 2007:

10 of 11 people found the following review helpful. Book of Wheels! By CB Twelve The reason I took one star away from this book is that unlike her other wheel book "Wheel Five To Win" this one doesn't indicate in the table of contents which wheels won jackpots. Unfortunately for me I can't run her software at this time because I'm on a MAC.

But the only way to determine which of these wheels are best to use and how to line the numbers up in them to win something is to test them out. If you have to use this book for wheeling it's because you can't run her software for whatever reason. And testing these wheels takes lots of work to set up if you're not using the software. What I did was compile many of the wheels into a spreadsheet so all I have to do is put in some numbers. The wheels are painstaking to set up but well worth the effort. I get the combinations, the sums of the combinations, the numbers matched, and the payout sums for those matched numbers for as many days as I want to test. I set mine up to test four days. If I only want to test one day, I don't type anything into the other days. However, you can always just make copies of the wheels out of the book and test them out by hand which is what I was doing before deciding to stop evading some real work, but that's costly and you still have to calculate the sums on your own. A real bummer and time consumer. You can't analyze by hand the way the computer can do it for you. You'll eventually grow tired and start making errors. I can play with the numbers lining them up in different patterns, checking the results and it's a fascinating thing to do because I've compiled two past jackpots experimenting with lining the numbers up in the wheel so this isn't any crap. It's real! You gotta learn how to work these wheels! Testing is the way! So far, I've won lots of 4th prizes fooling around not knowing what I'm doing with these wheels, scratching by hand and not really testing them at all. Selecting all the winning numbers in itself isn't enough to win anything. You have to select a fair amount of numbers, not too many, and line them up effectively in the wheel. I found that larger amounts of numbers isn't the way to go. Anywhere from 12 to 16 numbers is best, and 18 numbers is pushing it but you can still rack some serious dollars up playing 18 numbers once you learn how to position numbers into the wheels, and testing is the only way to learn! I also found that lining the numbers up backwards is the way to go. Always start the lowest number at the end of wheel and work your way up to the highest number at the front of the wheel. But with the wheels that have different box numbers, place your strongest numbers in the higher boxes and the rest in backwards order around those. That's how those two past jackpots came up in the wheel, along with even more boat loads of 2nd, 3rd, and 4th prizes than with any other pattern. I say this again and again, you gotta experiment with these wheels before splurging on playing, a big mistake I made failing to do starting out, so if you can't run her software, then don't be lazy, put the wheels into your spreadsheet. You'll cry doing the work, and smile in bliss after it's done! I'm wiped out at the moment because I just blew my last money on winning 4th prizes before experimenting and I bought a netbook to run Gail's software on and I still have to spend more money to upgrade the software on the damn thing to run Windows XP. But I discovered how to make sense with these wheels and that's critical. I'll get back to you on how I'm doing in the near future. A word of warning though: Gail does advise against using her 3 of 6 wheels and I found that she's right. They are a waste of time and money. Playing large amounts of numbers in few games isn't the way to go. Playing too many numbers isn't really cool for the better wheels either. Remember that. Her 4 of 6, 4 of 5 and 4 of 4 wheels are best but costly! And her 5 of 5 wheels are even more costly and a good way to go once you get skilled at selecting and wheeling numbers. You've got to spend some money to make money in the lotto. 2 of 3 people found the following review helpful. Great Updated Version By Sissy Bought this 2007 version to replace my 1990 book. This book is full of Balanced wheels. This book will not tell you what numbers to select each lotto game varies in number patterns. It has been my experience..... take the lottery you want to play. Print out the last six months of previous draws. Now take the hour or so and Read those numbers. You WILL FIND consistency in the numbers. Take a note book and write down those consistencies. In every game there will be groups of numbers singles, tens, twenties, thirties and so on. Most games have only five number groups represented. What is missing? Are there numbers that consistently play together? Look at the last digits what is missing? How many total number of white balls are in the game? What numbers are missing? Also do you know how many ball sets are used in the game? Believe it or not some games have four sets of white balls. Also how many games are played each month? That is important to know because if there are 8 or 9 games played each month and the game has four ball sets then what is the probability that the same set is used each game? That is how I find numbers to wheel. Now it will be up to you to decide how to arrange your numbers in these wheels. Obviously these wheels work the testimonials prove it. The arrangement of numbers will vary depending on your game. I play a small wheel say 15 numbers in 6 games. Then after the draw I take my ticket and compare it to the winning numbers. This gives me an indication how I should arrange my numbers in my next wheel of 15 numbers for 6 games. I keep the cost down until I feel confident that I can arrange them in a order that might win. This book is a necessary reference for the serious lottery player. 1 of 1 people found the following review helpful. the original books were larger.. this is more ... By Sanford Potiker the original books were larger.. this is more condense being smaller book size.. so numbers, and words become smaller size.. harder reading it..

The all new 4th edition of Gail Howard's book, *Lotto How to Wheel a Fortune 2007*, has systems that let you wheel up to ALL the numbers in any pick-6 lotto game worldwide up to 59 numbers. Contains all the lottery systems used by Gail Howard's biggest pick-6 lotto jackpot winners, and identifies the winners and the systems they used to win big! See the chapter: *Wheels that Won Jackpots*. Play with large groups of lotto numbers and simply place them in the corresponding lettered boxes. Fast and easy to use as A-B-C! So simple a child can do it. Affordable, too. Systems range in price from \$2. Of the 328 systems, 169 cost \$20 or less to play; 100 cost \$10 or less; and 46 cost \$5 or less to

use. In addition, there are 19 pick-7 systems for Canada Super 7, Australia Super 7 s Oz Lotto, United Kingdom 7/27 Daily Play and others. The minimum win guarantees in this book are mathematically correct, totally accurate, flawless, without holes. Guaranteed! --Smart Luck Publishers

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About the Author Gail Howard, America's original lottery expert, is internationally recognized as the creator of the most highly acclaimed and successful lottery systems used in the world today. Howard's are the only lottery systems credited with winning dozens of first prize lottery jackpots. Her remarkable track record in helping people win big money in lotto has led to appearances on hundreds of radio and television shows, including *The Today Show* and *Good Morning America*. She has been featured or quoted in major magazines and newspapers including *Newsweek*, *Family Circle*, *Playboy*, *The Wall Street Journal*, *The New York Times*, *Chicago Tribune*, *Los Angeles Times*, *Shanghai Evening Post* and many more.