

[Free pdf] Batman v Superman: Dawn of Justice: The Art of the Film

Batman v Superman: Dawn of Justice: The Art of the Film

Peter Aperlo

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#136533 in Books imusti 2016-03-22 2016-03-22Original language:EnglishPDF # 1 9.50 x .90 x 12.201, 1.25 #File Name: 1783297492192 pagesTITAN PUBLISHING GROUP | File size: 40.Mb

Peter Aperlo : Batman v Superman: Dawn of Justice: The Art of the Film before purchasing it in order to gage whether or not it would be worth my time, and all praised Batman v Superman: Dawn of Justice: The Art of the Film:

12 of 12 people found the following review helpful. Bigger and heavier than I expected. (Not that I'm complaining)By CustomerThe description says it's 160 pages but it's actually 192. Tons of concept art, behind the scenes photos and interviews with the cast and crew. What more could you ask for? Perfect for any Batman v Superman fan.31 of 35 people found the following review helpful. Batman v Superman: The Art of the FilmBy JMMBatman v Superman: Dawn of Justice pits two iconic heroes against one another. That premise, when combined with the visual talents of director Zack Snyder, promises to be a great looking film with lots of interesting design elements. This book features concept art from the film and highlights the overall look of the film along with key design choices related to the characters.As an effective sequel to Man of Steel, Dawn of Justice maintains the design sensibilities of Snyder's previous Superman film. The film very much wants to look and feel like the real world, with sites like the US Capitol making an appearance. The fictional city of Metropolis looks much like our own modern-day urban population centers - with Lexcorp HQ Tower looming large in the skyline.The world of Batman, on the other hand, is a bit more stylized. Gotham is as dark and dismal as it's ever been. Because this is Batman's first appearance in this story (The Dark Knight trilogy is not considered part of this "universe"), the designers were able to start from scratch and do something different. Snyder and his team succeeding in creating a Batman that is differentiated from all the others that have come before. The book also features Batman's many gadgets and weapons, his mech suit, as well as the Batmobile and Batwing.The book also takes a brief look at the other characters in the film - Lex Luthor, Doomsday, and of course Wonder Woman. The challenge across the board was to take inspiration from the comics, but make the designs unique and interesting for the big screen. A few key scene in the film are also detailed, including the fight between Batman Superman, and also the Knightmare sequence.The imagery in the book is outstanding. It's mostly sketches and conceptual artwork. But there are also some production photos and some stills from the completed

movie. If you are interested in this film and enjoy Snyder's visual style, then you'll probably enjoy this book. 0 of 0 people found the following review helpful. An Action-Packed Art Book By Xinra This book gives a nice scope of the film, and some behind-the-scenes insights as well. The book spoils some of the movie plot some, but buying a book like this - it's to be expected. I enjoyed reading the commentary from the Director, Producers, and Executive Producer about the film being made... as well as some quotes from the actors themselves about the role they play. This is a really nice art book on the film, and I proudly have it displayed with my other film art books. It's worth getting, especially if you enjoyed watching the film.

Fearing the actions of a god-like Superhero left unchecked, Gotham City's own formidable vigilante takes on Metropolis's most revered, modern-day savior, while the world wrestles with what sort of hero it really needs. Zack Snyder's *Batman v Superman: Dawn of Justice* sees Batman and Superman come together for the first time on screen. With these two icons at war with one another, a new threat quickly arises, putting mankind in greater danger than it has ever known before. *Batman v Superman: Dawn of Justice: The Art of the Film*, takes fans deep into this world, accompanied by insight and interviews with cast and crew, including an afterword by director Zack Snyder. This official companion takes an in-depth look at the artwork and design of 2016's most anticipated movie, including the earliest concept sketches of the Batcave, all the way through the set-building process, to the final version seen on screen. It explores Metropolis and Gotham City from the streets to the skies and showcases the costumes, weaponry, vehicles, allies and enemies of our two heroes. Packed with stunning concept art, Zack Snyder's storyboards, blueprints, costume detail and behind-the-scenes shots from the set, this book is an invaluable insight into the world of *Batman v Superman: Dawn of Justice*. **BATMAN V SUPERMAN: DAWN OF JUSTICE** and all related characters and elements DC Comics and Warner Bros. Entertainment Inc. (s15)

Just take a look at the alternate versions of Doomsday, Aquaman, and The Flash! -Joblo gift guide An insightful read - The Film Stage Fans who like the movie and want a souvenir book will appreciate the close-ups of the supersuits and vehicles from the film, the colorful page layouts, and the roughly chronological plot points that re-tell the story from a creator's standpoint, from idea to final rendering on the screen. -Borg.com A wonderful guide -Retrenders *Batman V Superman Dawn Of Justice: The Art Of The Film* offers an excellent, in-depth look at this blockbuster. Aperlo has outdone himself here. -Cinema Sentries Brilliant concept art and behind-the-scenes anecdotes -Entertainment Buddha A well put together book with amazing visuals of the movie's most significant moments as well as behind the scenes concept art -Adventures in Poor Taste Packed with stunning concept art, Zack Snyder's storyboards, blueprints, costume detail and behind-the-scenes shots from the set, this book is an invaluable insight into the world of *Batman v Superman: Dawn of Justice*. -Forces of Geek gift guide About the Author Peter Aperlo is an LA-based writer whose credits include the screenplay to the video game *300: March to Glory*. He is the writer of the *Watchmen: The Film Companion* and *Watchmen: The Art of the Film*.